

## All HCI Course books (2012/13)

All books recommended by Alan for HCI Course.

View Online



---

1

Dix, Alan John, Finlay J, Abowd G, et al. Human-computer interaction. 3rd ed. Harlow: : Prentice Hall 2004.

2

Dix, Alan. Human Computer Interaction - 3rd edition.

3

Rogers, Yvonne, Preece, Jenny, Sharp, Helen. Interaction design: beyond human-computer interaction. 3rd ed. Chichester: : John Wiley [distributor] 2011.

4

Benyon, David. Designing interactive systems: a comprehensive guide to HCI and interaction design. 2nd ed. Harlow: : Addison-Wesley 2010.

5

Ben Shneiderman, Plaisant C. Designing the user interface. Boston: : Addison-Wesley 2009.

6

Julie A. Jacko. The human-computer interaction handbook. Boca Raton: : Taylor & Francis 2012.

7

Seymour S. Fashionable Technology The Intersection of Design, Fashion, Science, and Technology. Springer 2008.

8

Moggridge, Bill. Designing interactions. Cambridge, Mass: : MIT Press 2007.

9

Bias RG, Mayhew DJ. Cost-justifying usability: an update for an Internet age. 2nd ed. Amsterdam: : Morgan Kaufman 2005.

10

Buxton, William. Sketching user experience: getting the design right and the right design. San Francisco, Calif: : Morgan Kaufmann 2007.

11

The Man Who Mistook His Wife for a Hat [Paperback]. Picador (2 Sep 2011)  
<http://www.amazon.co.uk/Man-Who-Mistook-His-Wife/dp/0330523627>

12

Antonio Damasio. Descartes' Error. VINTAGE (RAND)

13

Picard RW. Affective Computing. Cambridge (Mass.), USA: : MIT Press 2000.

14

Csikszentmihalyi, Mihaly. Flow: the psychology of optimal experience. New York: : HarperPerennial 1991.

15

McCarthy J, Wright P. Technology as Experience. Cambridge, Mass, USA: : MIT Press 2004.

16

Donald A. Norman. Emotional Design. Basic Books

17

Auge

, Marc. Non-places: introduction to an anthropology of supermodernity. London: : Verso 2009.

18

Olsen, Dan. Building Interactive Systems: Principles for Human-Computer Interaction. Course Technology Press 2009.

19

Thimbleby H. Press On. MIT Press 2010.

20

Cairns P, Cox AL. Research methods for human-computer interaction. Cambridge: : Cambridge University Press 2008.