

All HCI Course books (2012/13)

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All books recommended by Alan for HCI Course.

Antonio Damasio. Descartes' Error. VINTAGE (RAND). Paperback.

Auge

, Marc. Non-Places: Introduction to an Anthropology of Supermodernity. Verso, 2009.

Ben Shneiderman, and Catherine Plaisant. Designing the User Interface. Addison-Wesley, 2009.

Benyon, David. Designing Interactive Systems: A Comprehensive Guide to HCI and Interaction Design. 2nd ed, Addison-Wesley, 2010.

Bias, Randolph G., and Deborah J. Mayhew. Cost-Justifying Usability: An Update for an Internet Age. 2nd ed, Morgan Kaufman, 2005.

Buxton, William. Sketching User Experience: Getting the Design Right and the Right Design . Morgan Kaufmann, 2007.

Cairns, Paul, and Anna L. Cox. Research Methods for Human-Computer Interaction. Cambridge University Press, 2008.

Csikszentmihalyi, Mihaly. Flow: The Psychology of Optimal Experience. HarperPerennial, 1991.

Dix, Alan. Human Computer Interaction - 3rd Edition.

Dix, Alan John, et al. Human-Computer Interaction. 3rd ed, Prentice Hall, 2004.

Donald A. Norman. Emotional Design. Basic Books.

Julie A. Jacko. The Human-Computer Interaction Handbook. Taylor & Francis, 2012.

McCarthy, John, and Peter Wright. Technology as Experience. MIT Press, 2004.

Moggridge, Bill. Designing Interactions. MIT Press, 2007.

Olsen, Dan. Building Interactive Systems: Principles for Human-Computer Interaction. Course Technology Press, 2009.

Picard, Rosalind W. Affective Computing. MIT Press, 2000.

Rogers, Yvonne, et al. Interaction Design: Beyond Human-Computer Interaction. 3rd ed, John Wiley [distributor], 2011.

Seymour, Sabine. Fashionable Technology The Intersection of Design, Fashion, Science, and Technology. Springer, 2008.

The Man Who Mistook His Wife for a Hat [Paperback]. Picador (2 Sep 2011), <http://www.amazon.co.uk/Man-Who-Mistook-His-Wife/dp/0330523627>.

Thimbleby, Harold. Press On. MIT Press, 2010.